

RLL Tee-Ball Rules

Field Setup/Takedown

- Both teams are responsible for setting up and preparing the field for gameplay.
- Both teams are responsible for putting the bases away and locking up all equipment (after the last game of the day).
- Trash cans must be taken out before each game and emptied after each game. Each team is responsible for the dugout trash on its side. This is not part of the field teardown.

Manager/Coaches/Team Parents

- All volunteers must wear proper badging or they will be removed from the dugout.
- They will not be allowed to return until they are properly wearing their badge.

Lineup/Positions

- Continuous Batting Order (1-13)
- The batting order should be rotated each game. The leadoff batter for one game should be the last batter for the next game. All other batters should move up in the batting order one spot per rotation.
- All players can be on the field playing defense
- There will be no position of catcher allowed in the Tee Ball division.
- Players who show up late to the game can be added to the bottom of the lineup with no penalty.

Equipment

- All bats must be USA stamped bats and not altered.
- It is the responsibility of every team to ensure players set out their equipment before the game so that it can be checked by their manager/coach.

Safety

- All male players must wear athletic supporters; they are encouraged to wear a hard cup.
- NO on-deck batter or practice swings are permitted.
- The dugout door should be closed at all times and opened by the coach or parent volunteer
- No sliding
- All managers, coaches, team parents, etc., having any contact with the players on or off the field must have completed the [Coach/Volunteer Compliance Guide](#) and be approved by the Board of Directors.
- If a team is caught using a non-compliant volunteer, the volunteer will be removed.
- One manager/coach/volunteer must remain in the dugout at all times. Players must always remain in the dugout except when they are on the field in a defensive position or batting. Only the manager, coaches, team parents, and players are permitted in the dugout.

Tee-Ball Game Play

- Games are played at a non-competitive level and scores/standings are not to be kept.
- Each team will bat the entire line-up in each inning. There is no three-out limit in each half-inning.
- An out will bring the player off the base path.
- Players will be given 4 overhand soft toss pitches from their manager/coach for their at bat.
- Foul balls may continue the player's at bat.
- If a player does not get a hit they will be placed on the tee.
- All players must change defensive positions every inning.
- The pitcher or any outfielder may not run to any base for an out. The ball must be thrown to the base to achieve the out (this will reduce the likelihood of collisions).
- 4 volunteers (approved managers, coaches, team parents) from each team can be on the field.

Defensive Coaches positioning: 1) left-side of infield 2) right-side of infield 3) left-center 3) right-center

Offensive Coaches positioning: 1) pitcher, 2) catcher 3) 1st base coach 4) 3rd base coach

- Managers and coaches are required to umpire the games. The hitting team's coach(es) on the field will umpire the bases.

Batting

- 4 swings at pitches from a coach, then the tee is brought out and the at-bat continues off the tee

Baserunning

- There is no sliding, no base stealing, and no base advancement on overthrows.

Game Length

1 hour of Gameplay as scheduled

All teams will receive awards.